

Reproducibility in visualization: Do we want a 'Badge of Honor'?

Britta Weber

Zuse Institute Berlin

Ensuring Verification, Validation and Reproducibility

Verification – "Are you building it right?" *

- → Very hard, see for example:
 - Verifiable Visualization for Isosurface Extraction, T. Etiene et al., Vis 2009
 - Topology Verification for Isosurface Extraction, T. Etiene et al., Vis 2010

Validation — "Are you building the right thing?" *

→ Even harder! See previous talks.

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What about the most basic standard:

Reproducibility –

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What about the most basic standard:

Reproducibility – Is code/binaries and data available?

Reproducibility in CS

Victoria Stodden, 2010

"The Scientific Method in Practice: Reproducibility in the Computational Sciences"

Empirical Study of Sharing Behavior at NIPS (ML Conference) 1,758 participants, 134 took part in survey

- Why do people share code and data?
- Why not?

Rate factors from "Strong influence to share" to "Strong influence not to share" of 7 levels.

Top 10 reasons why researchers share their code

1.	Encouraging scientific advancement	91.11%
2.	Encouraging sharing and having others share with you	89.63%
<i>3.</i>	Being a good community member	86.67%
4.	Increase in publicity	85.19%
5.	Improvement in the caliber of research	84.44%
6.	The potential to set a standard for the field	82.22%
7.	Potential to encourage others to work on the problem	81.48%
8.	Opportunity to get feedback on your work	77.78%
9.	Potential for finding collaborators	71.85%
10.	The topic is receiving a lot of attention	71.11%

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Top 10 reasons not to share Code

1.	The time it takes to clean up and document for release	77.78%
2.	Dealing with questions from users about the code	51.85%
<i>3.</i>	The possibility that your code may be used without citation	44.78%
4.	The possibility of patents or other IP constraints	40.00%
5.	Legal barriers, such as copyright	33.72%
6.	Competitors may get an advantage	31.85%
7.	The potential loss of future publications using this code	31.11%
8.	The code might be used in commercial applications	28.15%
9.	Availability of other code that might substitute for your own	21.64%
10.	Whether you put in a large amount of work building the code	20.00%
11.	Technical limitations, ie. webspace platform space constraints	20.00%

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Reasons for not publishing data pretty much the same.

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Reasons for not publishing data pretty much the same.

So what? Be a good scientist! Just work harder!

The prime directive in science:

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Publish or Parish!

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Open code/binaries and data



Don't open code/binaries and data

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Don't open code/binaries and data

- Cleanup code
- Write documentation
- Create webpage
- Answer user questions

Benefits lie in the (far) future!

The prime directive in science:

Publish or Parish!

Open code/binaries and data



Don't open code/binaries and data

- Cleanup code
- Write documentation
- Create webpage
- Answer user questions

Start working on your next paper immediately

Benefits lie in the (far) future!

Encouraging reproducible research in CS – The SIGMOD 'Badge of Honor'

Don't punish – reward!

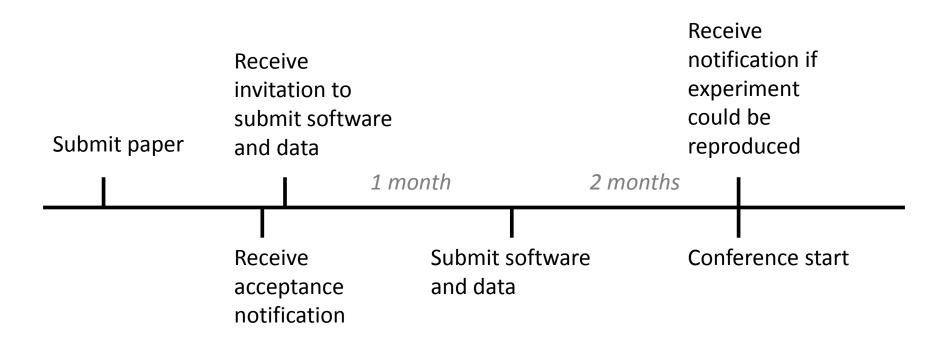
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SIGMOD 'Experimental Reproducibility' 2012 awards:

- Reproducible Label: The experiments reproduced by the committee support the central results reported in the paper.
- Sharable Label: The experiments are made available to the community and they have been tested by the committee - a URL is provided.*

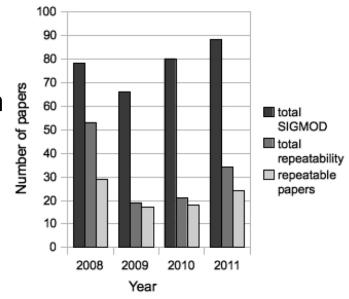
Process



Reproducibility committee SIGMOD 2011 - Results

Labels: Repeatable, Workable

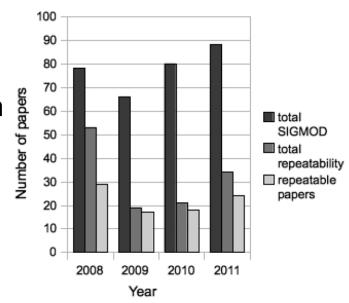
- 35% of authors submitted code and data
- 25% Repeatable



Reproducibility committee SIGMOD 2011 - Results

Labels: Repeatable, Workable

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Will be implemented by VLDB conference in 2013!

So...

- Would you participate in the process?
- Do you believe, such a process fit to judge research in visualization?
- Do you have a totally different approach in mind?

Thanks!

Juliana Freire Philippe Bonnet

Claudio T Silva
Bob Laramee
William Schroeder
Mike Kirby

Timothy Lebo

SIGMOD Reproducibility Committee

Verification in
Visualization: Building
a Common Culture,
VisWeek Panel 2011